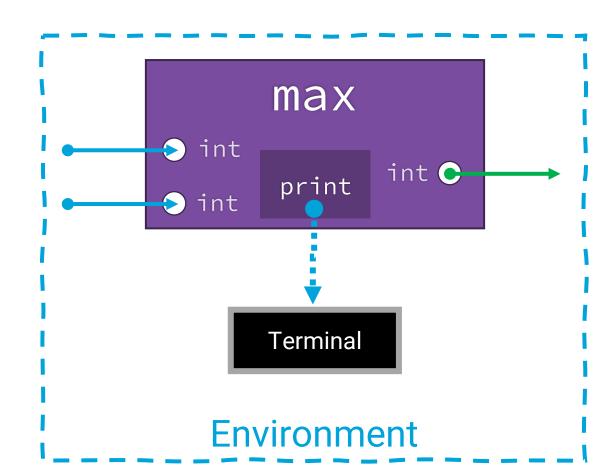
Return vs. "Side-effects"

- A function definition has a list of parameter "inputs" and a single returned "result".
- What happens if you call *print* from within a function definition?
 - Consider the modified max function.
 - This breaks our model!
- Our Fundamental Pattern also has an Environment
 - An algorithm may have "side-effects" on its "environment"
- The terminal your program is running in is part of its environment
- When you call the built-in print function, it has a "side-effect" that produces output in the terminal

```
def max(a: int, b: int) -> int:
    """Return the largest of two numbers."""
    print(str(a) + ", " + str(b))
    if a > b:
        return a
    else:
        return b
```



Challenge Question - What the output printed to the terminal when this program runs?

def f(n: int) -> int:
 """A function with side-effects."""
 print(n)
 return n + 1

f(2)
x: int = f(4)
print("x: " + str(x))

The return Statement vs. Printing

- The return statement is for the computer to use as the evaluated result of the originating function call expression
 - A bookmark is dropped when you call a function. When that function's body reaches a return statement, the returned value is "substituted" for the function call expression and the program continues.
- Printing is for getting information out of the program.
 - Typically, it is for humans to see.
 - To present data to the user of a program you must *output* it in some way.
- With a function that returns a value and has no other side-effects, you can print the value it returns by:
 - 1. Printing the function call expression directly, such as **print(a_func())**, or
 - 2. By storing its return value in a variable and later printing the variable.

Procedures are functions that return *nothing*...

- ...their whole purpose is to produce a side-effect on the environment.
- The purpose of procedures is to produce side-effects such as printing output.
 - The **print** function is a procedure!
- Use a *return type* of **None** to declare a procedure.

```
def print_repeatedly(line: str, repeats: int) -> None:
    """Print a line a specific number of repetitions."""
    i: int = 0
    while i < repeats:
        print(line)
        i = i + 1

print_repeatedly("hello", 5)
print_repeatedly("world", 5)</pre>
```